Morphological Component Analysis: From Images to Hyperspectral Data

J.-L. Starck CEA, Service d'Astrophysique, France jstarck@cea.fr http://jstarck.free.fr

Collaborators: J. Bobin and Y. Moudden , CEA. J. Fadili, Caen University, France M. Elad, Technion D. Donoho, Stanford

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    Introduction: Sparsity
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Morphological Diversity

The Morphological Component Analysis (MCA) and its applications

•Multichannel/Hyperspectral Data (GMCA)

•Application for PLANCK

- Extension of Multiscale Methods on the Sphere
- Extension of GMCA on the Sphere

What is a good representation for data?

• Computational harmonic analysis seeks representations of a signal as linear combinations of basis, frame, dictionary, element :

$$f = \sum_{k} a_{k} \mathbf{b}_{k}$$

$$\uparrow \uparrow$$

coefficients basis, frame

- Fast calculation of the coefficients a_k
- Analyze the signal through the statistical properties of the coefficients
- Approximation theory uses the sparsity of the coefficients.

Seeking sparse and generic representations

Non-linear approximation curve (reconstruction error versus nbr of coeff)

• Sparsity



- Why do we need sparsity?
 - data compression
 - Feature extraction, detection
 - Image restoration

Truncated Fourier series give very good approximations to smooth functions, but –Provides poor representation of non stationary signals or image.

-Provides poor representations of discontinuous objects (Gibbs effect)

Original BMP 300x300x24 270056 bytes

JPEG 1:68 3983 bytes















Multiscale Transforms

Critical Sampling

Redundant Transforms

(bi-) Orthogonal WT Lifting scheme construction Wavelet Packets Mirror Basis Pyramidal decomposition (Burt and Adelson) Undecimated Wavelet Transform Isotropic Undecimated Wavelet Transform Complex Wavelet Transform Steerable Wavelet Transform Dyadic Wavelet Transform Nonlinear Pyramidal decomposition (Median)

New Multiscale Construction

Contourlet Bandelet Finite Ridgelet Transform Platelet (W-)Edgelet Adaptive Wavelet **Ridgelet Curvelet** (Several implementations) Wave Atom

<u>A difficult issue</u>

Is there any representation that well represents the following image?



Going further



Morphological Diversity





$$\phi = [\phi_1, \dots, \phi_L], \quad \alpha = \{\alpha_1, \dots, \alpha_L\}, \quad s = \phi \alpha = \sum_{k=1}^L \phi_k \alpha_k$$

Model:

$$s = \sum_{k=1}^{L} s_k + n$$

and s_k ($s_k = \phi_k \alpha_k$) is sparse in ϕ_k .



New Perspectives



Morphological Component Analysis (MCA)

•Redundant Multiscale Transforms and their Application for Morphological Component Analysis, Advances in Imaging and Electron Physics, 132, 2004.
•Image Decomposition Via the Combination of Sparse Representation and a Variational Approach, IEEE Trans. on Image Proces., 14, 10, pp 1570--1582, 2005
• Morphological Component Analysis: an adaptive thresholding strategy, IEEE Trans. on Image Processing, Vol 16, No 11, pp 2675--2681, 2007..

$$J(s_1,...,s_L) = \left\| s - \sum_{k=1}^L s_k \right\|_2^2 + \lambda \sum_{k=1}^L \left\| T_k s_k \right\|_p^2$$

Morphological Component Analysis (MCA)

$$J(s_1,...,s_L) = \left\| s - \sum_{k=1}^L s_k \right\|_2^2 + \lambda \sum_{k=1}^L \left\| T_k s_k \right\|_p^2$$

- . Initialize all S_k to zero
- . Iterate j=1,...,Niter
 - Iterate k=1,..,L

Update the kth part of the current solution by fixing all other parts and minimizing:

$$J(s_{k}) = \left\| s - \sum_{i=1, i \neq k}^{L} s_{i} - s_{k} \right\|_{2}^{2} + \lambda^{(j)} \left\| T_{k} s_{k} \right\|_{p}$$

Which is obtained by a simple hard/soft thresholding of : $S_r = S - \sum_{i=1, i \neq k} S_i$

- Decrease the threshold $\lambda^{(j)}$

 $MIN_{s_1,s_2}(\|Ws_1\|_p + \|Cs_2\|_p)$ subject to $\|s - (s_1 + s_2)\|_2^2 < \varepsilon$







- a) Simulated image (gaussians+lines)
- b) Simulated image + noise





d) Curvelet transform



e) coaddition c+d



f) residual = e-b



Separation of Texture from Piecewise Smooth Content

<u>The separation task</u>: decomposition of an image into a texture and a natural (piecewise smooth) scene part.



•Image Decomposition Via the Combination of Sparse Representation and a Variational Approach, IEEE Trans. on Image Proces., 14, 10, pp 1570--1582, 2005



Texture Separation using MCA: Curvelet + DCT



 X_n



 X_t

Edge Detection



Interpolation of Missing Data

$$J(s_1,...,s_L) = \left\| M(s - \sum_{k=1}^L s_k) \right\|_2^2 + \lambda \sum_{k=1}^L \|T_k s_k\|_p$$

Where M is the mask: $M(i,j) = 0 \implies$ missing data $M(i,j) = 1 \implies$ good data

If the data are composed of a piecewise smooth component + texture

$$J(X_{t}, X_{n}) = \|M(X - X_{t} - X_{n})\|_{2}^{2} + \lambda(\|\mathbf{C}X_{n}\|_{1} + \|\mathbf{D}X_{t}\|_{1}) + \gamma \operatorname{TV}(X_{n})$$

•M. Elad, J.-L. Starck, D.L. Donoho, P. Querre, "Simultaneous Cartoon and Texture Image Inpainting using Morphological Component Analysis (MCA)", ACHA, Vol. 19, pp. 340-358, November 2005.
•M.J. Fadili, J.-L. Starck and F. Murtagh, "Inpainting and Zooming using Sparse Representations", in press.

- . Initialize all S_k to zero
- . Iterate j=1,...,Niter
 - Iterate k=1,..,L

- Update the kth part of the current solution by fixing all other parts and minimizing:

$$J(s_k) = \left\| M(s - \sum_{i=1, i \neq k}^{L} s_i - s_k) \right\|_{2}^{2} + \lambda \left\| T_k s_k \right\|_{1}^{2}$$

Which is obtained by a simple soft thresholding of :

$$s_r = M(s - \sum_{i=1, i \neq k}^{L} s_i)$$



20%



50%





Morpho-Spectral Diversity

Data:
$$X = [x_1, \dots, x_m]$$

 $X = [x_1, \dots, x_m] = AS$
Source: $S = [s_1, \dots, s_n]$
 $x_l = \sum_{i=1}^n a_{i,l} s_i$

$$\min_{\alpha} \|\alpha\|_p \text{ s.t } \mathbf{X} = \sum_{\gamma \in \Gamma} \alpha_{\gamma} \psi_{\gamma}$$

$$\begin{split} \Phi_{\mathbf{A}} &= \left[\Phi_{\mathbf{A},\mathbf{1}}, \Phi_{\mathbf{A},\mathbf{2}} \right] & \text{Spatial Dictionary with} \\ \Phi_{\mathbf{S}} & \text{Spectral Dictionary} \end{split}$$

 $\Psi = [\Phi_{\mathbf{A},\mathbf{1}} \otimes \Phi_{\mathbf{S}}, \Phi_{\mathbf{A},\mathbf{2}} \otimes \Phi_{\mathbf{S}}]$

Generalized MCA (GMCA)

•J. Bobin, Y. Moudden, J.-L. Starck and M. Elad, "*Morphological Diversity and Source Separation*", IEEE Transaction on Signal Processing , Vol 13, 7, pp 409––412, 2006.

•J. Bobin, J.-L. Starck, M.J. Fadili, and Y. Moudden, "*Sparsity, Morphological Diversity and Blind Source Separation*", Vol 16, No 11, pp 2675--2681, 2007.

Source:
$$S = [s_1, ..., s_n]$$
 Data: $X = [x_1, ..., x_m] = AS$

We now assume that the sources are linear combinations of morphological components :

$$s_{i} = \sum_{k=1}^{K} c_{i,k} \qquad \text{such that} \quad \alpha_{i,k} = T_{i,k} c_{i,k} \text{ sparse}$$
$$\implies \qquad X_{l} = \sum_{i=1}^{n} A_{i,l} s_{i} = \sum_{i=1}^{n} A_{i,l} \sum_{k=1}^{K} c_{i,k}$$

$$\phi = \left[\left[\phi_{1,1}, \dots, \phi_{1,K} \right], \dots, \left[\phi_{n,1}, \dots, \phi_{n,K} \right], \right], \quad \alpha = S\phi^t = \left[\left[\alpha_{1,1}, \dots, \alpha_{1,K} \right], \dots, \left[\alpha_{n,1}, \dots, \alpha_{n,K} \right] \right]$$

GMCA aims at solving the following minimization:

$$\min_{A,c_{1,1},\ldots,c_{1,K},\ldots,c_{n,1},\ldots,c_{n,K}} = \sum_{l=1}^{m} \left\| X_l - \sum_{i=1}^{n} A_{i,l} \sum_{k=1}^{K} c_{i,k} \right\|_{2}^{2} + \lambda \sum_{i=1}^{n} \sum_{k=1}^{K} \left\| T_{i,k} c_{i,k} \right\|_{p}$$



The GMCA Algorithm

Initialize all C_k to zero, $\lambda_1 = \max(\alpha), \delta = \max(\alpha) / \text{Niter}$. Iterate t=1,...,Niter - Iterate i=1,...,NbrSource Defining a multichannel residual \mathbf{D}_i : $D_i = X - \sum_{i \neq i} a^{i'} s_{i'}$ Iterate k=1,..,K_k - Least square estimate of c_{i,k}: $l_{i,k} = \frac{1}{a^{i^T}a^i}a^{i^T}(D_i - a^i\sum_{k'\neq k}c_{i,k'})$ - Minimize: $J(\tilde{l}_{i,k}) = \left\|l_{i,k} - \tilde{l}_{i,k}\right\|_2^2 + \lambda_t \left\|T_{i,k}\tilde{l}_{i,k}\right\|_1$ which is obtained by a simple hard/soft thresholding of $l_{i,k}$ $| S_{k} = \sum_{i} l_{k,i}$ $- S = [s_{1}, \dots, s_{K}]^{t}$ $- \text{ Estimation of the matrix A: } A = XS^{t}(SS^{t})^{-1}$ $- \text{ Decrease } \lambda_{t+1} = \lambda_{t} - \delta$

BSS experiment : Noiseless case



Original Sources

2 of 4 Mixtures



Noiseless experiment, 4 random mixtures, 4 sources

Results













BSS experiment : Noisy case

2 mixtures SNR = 10.4dB

Dictionary: Curvelets + DCT



Sources Mixtures

JADE





Color image denoising



Noisy 15dB

Results

In RGB space

In GMCA space







SNR improvement compared to denoising in the RGB color space.

Multichannel Inpainting using GMCA

GMCA inpainting aims at solving the following minimization:

$$\min_{A,c_{1,1},\ldots,c_{1,K},\ldots,c_{n,1},\ldots,c_{n,K}} = \sum_{l=1}^{m} \left\| M_l \left(X_l - \sum_{i=1}^{n} A_{i,l} \sum_{k=1}^{K} c_{i,k} \right) \right\|_2^2 + \lambda \sum_{i=1}^{n} \sum_{k=1}^{K} \left\| T_{i,k} c_{i,k} \right\|_p$$

Where M is the mask: $M_l(i,j) = 0 \implies$ missing data $M_l(i,j) = 1 \implies$ good data



Original



3 color channels

Dictionary Curvelets + LDCT

Masked



Inpainted in GMCA



Restoring audio signals

2 channels (stereo) Dictionary Wavelets + LDCT



GMCA with more sources: Higher dimension and computational cost



Hyper-spectral Data

Morphological Diversity and Sparsity for Multichannel Data Restoration, Journal of Mathematical Imaging and Vision, submitted.



We want to add also constraint on the spectrum of each pixel:

$$\min_{A,S} = \sum_{l=1}^{m} \|X - AS\|_{2}^{2} + \lambda \sum_{i=1}^{n} \|a^{i}s_{i}\|_{p}$$

We add a sparse constraint on each hyper-spectral cube related to each couple (source, spectrum).

$$\min_{A,c_{1,1},\ldots,c_{1,K},\ldots,c_{n,1},\ldots,c_{n,K}} = \sum_{l=1}^{m} \left\| M_l \left(X_l - \sum_{i=1}^{n} A_{i,l} \sum_{k=1}^{K} c_{i,k} \right) \right\|_2^2 + \lambda \sum_{i=1}^{n} \sum_{k=1}^{K} \left\| \phi^{(1D)} A_i (T_{i,k} c_{i,k})^t \right\|_1^2$$

 $\phi^{(1D)} = W^{1D}$ is a natural choice for hyperspectral data.

Positivity on sources and/or spectra is also an interesting contraint to consider.

<u>The GMCA Algorithm with Constraint</u> <u>on the mixing matrix</u>

Initialize all
$$C_k$$
 to zero, $\lambda_1 = \max(\alpha), \delta = \max(\alpha)/\text{Niter}$
Iterate $t=1,...,\text{Niter}$
- Iterate $i=1,...,\text{NbrSource}$
Defining a multichannel residual \mathbf{D}_i : $D_i = X - \sum_{i \neq i} a^{i^T} s_i$
Iterate $k=1,...,K$
- Least square estimate of $c_{i,k}$ $l_{i,k} = \frac{1}{a^{i^T}a^i} a^{i^T}(D_i - a^i \sum_{k \neq k} c_{i,k'})$
- Minimize: $J(\tilde{l}_{i,k}) = \|l_{i,k} - \tilde{l}_{i,k}\|_2^2 + \mu_t \|T_{i,k}\tilde{l}_{i,k}\|_1$ with $\mu_t = \lambda_t \|\phi^{1D}a^i\|_1$
which is obtained by a simple hard/soft thresholding of $l_{i,k}$
- Least square estimate of a^i : $l_i = \frac{1}{s_i s_i^T} (D_i - a^i s_i) s_i^T$
- Minimize: $J(\tilde{l}_i) = \|l_i - \tilde{l}_i\|_2^2 + \mu_t \|\phi^{1D}\tilde{l}_i\|_1$ with $\mu_t = \lambda_t \sum_k \|T_{i,k}c_{i,k}\|_1$
which is obtained by a simple hard/soft thresholding of l_i .

Average over 100 realizations of random sources (with 2048 samples and 128 channels) and matrices with Laplacian distributions



Five natural images, 128 channels using a sparse matrix in the wavelet domain (i.e. a Bernoulli-Gaussian distribution of its wavelet coefficients).





Optimal Number of Sources

What is the number of sources ?

$$\min_{n_{s}} \min_{A,S} = \|X - AS\|_{2}^{2} + P(A,S)$$

Principle: Increase the number of sources until the hyperspectral residual is below a given level:

$$\left\|X - AS\right\|_2^2 < \sigma$$

64 channels with 256 samples, average over 25 experiments, the standard deviation is null. The sources are random with a Laplacian distribution, and the mixing matrix is random with a Gaussian distribution.



64 channels with 2048 samples, average over 25 experiments, the standard deviation is null. The sources are random with a Laplacian distribution, and the matrix is random with a Gaussian distribution.



Inpainting hyperspectral data

Omega Camera on Mars Orbiter: 128 x128 x 64 channels



50% missing pixels





The Big Bang

DISCOVERY OF EXPANDING UNIVERSE



The Cosmic Microwave Background

- The Universe is filled with a blackbody at a temperature of 3K.
- Predicted by Gamow in 1948
- Observed for the first time by Pienzas and Wilson (1965)
- Confirmed by COBE (1990)

The Cosmic Microwave Background



 $T = 2.728 \pm 0.004 K$

CMB electromagnetic spectrum



The CMB exhibits Fluctuations



The Cosmic Microwave Background (CMB) is a relic radiation (with a temperature equals to 2.726 Kelvin) emitted 13 billion years ago when the Universe was about 370000 years old.



Power spectrum of WMAP



PLANCK PROJECT



Successor of WMAP (better resolution, better sensitivity, more channels) Launch in 2008 Two instruments LFI and HFI Nine maps at 30,44,70,100,143,217,353,545,857 GHz Angular resolutions: 33', 24', 14', 10', 7.1', 5', 5', 5', 5'Size of each map = 9 x 12 x 2048²



Synchrotron emission due to cosmic rays electrons accelerated into galactic magnetic fields



PLANCK Simulated Data





1.

New Perspectives Based on Union of Overcomplete Dictionaries: *The Morphological Diversity*

Denoising and Deconvolution

Very High Quality Image Restoration, SPIE, Vol 4478, 2001. Wavelets and Curvelets for Image Deconvolution: a Combined Approach, Signal Processing, 83, 10, pp 2279-2283, 2003.

Morphological Component Analysis (MCA) + Inpainting

Redundant Multiscale Transforms and their Application for Morphological Component Analysis, Advances in Imaging and Electron Physics, 132, 2004.
 Image Decomposition Via the Combination of Sparse Representation and a Variational Approach, IEEE Trans. on Image Proces., 14, 10, pp 1570--1582, 2005.
 Morphological Component Analysis: an adaptive thresholding strategy, IEEE Trans. on Image Proces., Vol 16, No 11, pp 2675--2681, 2007.

•Simultaneous Cartoon and Texture Image Inpainting using Morphological Component Analysis (MCA), ACHA, 2005.

•Inpainting and Zooming using Sparse Representations, The Computer Journal, in press.

MCAlab available at: http://www.greyc.ensicaen.fr/~jfadili Extension to Multichannel/Hyperspectral Data

Morphological Diversity and Source Separation", IEEE Trans. on Signal Processing, Vol 13, 7, pp 409--412, 2006.
Sparsity, Morphological Diversity and Blind Source Separation", IEEE Trans. on Image Processing, Vol 16, pp 2662 - 2674, 2007.
Morphological Diversity and Sparsity for Multichannel Data Restoration, J. of Mathematical Imaging and Vision, submitted.

GMCAlab is **NOW** available at: http://perso.orange.fr/jbobin/gmcalab.html

In order to prepare the next CMB Planck mission:

✓ We have extended the wavelet, the ridgelet and the curvelet on the sphere. Software available at: <u>http://jstarck.free.fr/mrs.html</u>
 •Wavelets, Ridgelets and Curvelets on the Sphere, Astronomy & Astrophysics, 446, 1191–1204, 2006.

✓ We have extended the MCA-inpainting method on the sphere.

• Morphological Component Analysis and Inpainting on the Sphere: Application in Physics and Astrophysics, J. of Fourier Analysis and Applications (JFAA), in press.

✓ We have applied GMCA on PLANCK simulated data.

• SZ and CMB reconstruction using GMCA, Statistical Methodology, in press.

Many things remain to be done:

•The linearity is only a first approximation. We need to take into account the fact that the spectral index of the dust component varies with the spatial position.

•GMCA needs to be extended to take into account polarized data.

